Building a Scalable Security Engineering Team

Presenter:

Joe Basirico

SVP of Engineering

Security Innovation



Agenda

- Housekeeping
- Presenters
- About Conexxus
- Presentation
- Q & A



Housekeeping

This webinar is being recorded and will be made available in approximately 30 days.

- YouTube (youtube.com/conexxusonline)
- Website Link (conexxus.org)

Slide Deck

Survey Link – Presentation provided at end

Participants

- Ask questions via webinar interface
- Please, no vendor specific questions

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Presenters

Conexxus Host

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Speakers

Joe Basirico, SVP of Engineering, Security Innovation

Moderator

Jenny Bullard

Manager Membership Engagement

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About Conexxus

We are an independent, non-profit, member driven

technology organization

- We set standards...
 - Data exchange
 - Security
 - Mobile commerce
- We provide vision
 - Identify emerging tech/trends
- We advocate for our industry
 - Technology is policy





2018 Conexxus Webinar Schedule*

Month/Date	Webinar Title	Speaker	Company
November 27, 2018	Fuel Fraud	Andrew McGloin Robert Alandt Sydney Green	Visa
November 29, 2018	Building a Scalable Security Engineering Team	Joe Basirico	Security Innovation
December 13, 2018	Chargebacks 101: The basics	Caleb Burke	CITGO Petroleum



2019 Conexxus Webinar Schedule*

Month/Date	Webinar Title	Speaker	Company
January 2019	Managed Detection and Reporting	Tom Callahan Mark Carl	ControlScan
February 2019	PCI DSS for Petro Merchants	Elizabeth Terry	PCI SSC
March 2019	Protecting Your Stores and Main Stores from Data Security & Ransomware Attacks	TBD	Acumera
April 2019	Don't get Phished! Train Your Employees to Avoid Ransomware	Geoffrey Vaughan Ed Adams	Security Innovation
May 2019	Firewall compliance! The basics, the benefits, and the security	Simon Gamble	Mako Networks
June 2019	TBD	David Ezell Linda Toth	Verifone Conexxus





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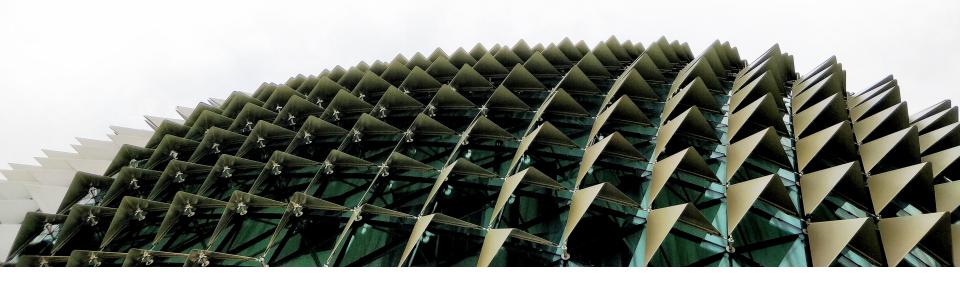


Building a Scalable Security Engineering Team in 3 Easy Steps

1.Define Need

2.Build Culture

3.Build Team



Define Need



Define Need



WHY DO YOU WANT A SECURITY TEAM?



WHAT ARE THE GOALS FOR THE ORGANIZATION?



WHAT DOES SUCCESS LOOK LIKE, FOR YOU?



Why?



TO SHIP A SECURE PRODUCT



SECURITY IS IMPORTANT TO OUR CUSTOMERS



STAY OUT OF THE NEWS



COMPLIANCE OR REGULATION



A CORE ASPECT OF SOFTWARE QUALITY



TO MANAGE VENDOR RISK



Define & Measure Success

- Spend time defining what success looks like
 - Trending fewer vulnerabilities
 - Spending less on Bug Bounties
 - Improved compliance / Reduced fines
 - Faster integration with external components
 - Improved relationships with vendors
- Prioritize your efforts don't boil the ocean
 - Hire for your most important (or biggest gap) areas first



Set the framework

- Drastically increase the likelihood for success
- Give you resilience against changing corporate goals or budgets





Create & Track Metrics

If you can't measure it, you can't improve it.

- Peter Drucker





Make the metrics visible

 Surface them to the CISO/CEO to show value or areas for improvement







Fit to your organization

- What Microsoft or Amazon is doing probably isn't right for you
- One person can successful if enabled and their work is rightsized
- Align the team with the goals of the organization
 - Different teams may have different goals
 - Not all roles need to be Full Time

Goals

Improve Vendor Management/Relati onship

Enable Security Leadership

Become compliant

Security Leadership during integration



Clearly Define Roles and Responsibilities

Enable

- Knowledge Base
- Q&A
- Guidance
- Education
- Tooling
- Compliance review
- Integration help

Enforce

- Assessment
- Vulnerability tracking
- Security Gates
- Block Ship/Deploy/Integration



Empower to create a healthy team





Problems stem from resource scarcity

Budget

Time

Promotion opportunities

Me vs. you

Us vs. them

Keystones of a healthy team

Communication (internal and external)

Focus on Mission, Objectives, Results

Strong Leadership

Diverse



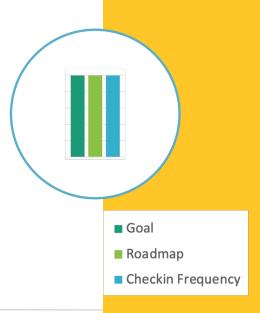
Support vs. Direction

Role	Goal	Roadmap	Check-ins	
Principal	Employee Created	Employee Created	Beginning/Middle/End	
Senior	Clear	Rough outline	Beginning/Middle/End	
Engineer	Clear	Detailed	Periodic	
New Hire	Clear	Detailed	Frequent	



New Hire

- Needs clear support and direction
- Unmatched opportunity to instill culture
- Time spent here will pay dividends later
- Support, don't micro-manage





Engineer

- Can carry out most tasks autonomously
- Needs fewer check-ins and a less detailed roadmap
- Starts to think about leading, improving, challenging





Senior Engineer

- Leads projects
- Improves methodology, tooling
- Trains others
- Communicates clearly
- Devises their own roadmap to a goal
- Is self starting, guiding, organized





Principal Engineer

- Sets goals collaboratively
- Leads the team explicitly or by example
- Collaborates with manager to achieve goals
- Check-ins are infrequent





Pre-promote to test readiness and challenge

	Role	Goal	Roadmap	Check-ins
•	Principal	Employee Created	Employee Created	Beginning/Middle/End
	Senior	Clear	Rough outline	Beginning/Middle/End
	Engineer	Clear	Detailed	Periodic
	New Hire	Clear	Detailed	Frequent





"The most damaging phrase in the language is 'we've always done it this way!"

Grace Hopper

Autonomy

Control over one's own goals

Mastery

Ability to build skills and become a master

Purpose





Autonomy

Control over one's own goals

- Ability to pursue unknowns through research
- Self directed professional development time
- Ownership over tooling, methodology, reporting, to improve

Mastery

Ability to build skills and become a master

Purpose



Autonomy

Control over one's own goals

Mastery

Ability to build skills and become a master

- Time to improve
- Buffer time between projects
- Conferences attendance (self selected, links to autonomy)
- Company paid certifications, trainings, etc.

Purpose



Autonomy

Control over one's own goals

Mastery

Ability to build skills and become a master

Purpose

- Code of Conduct
- Responsible Disclosure policy
- Individual goals link to company goals
- Time to dedicate to OSS/public github pages





"Our people are our most valuable asset"

Market that!



Market Your Culture



Your people and your culture will attract more of the same



Emulate the culture you want to have



Attend and Speak at conferences



Maintain and contribute to OSS

Identify research conferences vs. industry tradeshows



Your culture will attract more

What makes you ... you?

Expose your mission, vision, goals, core values

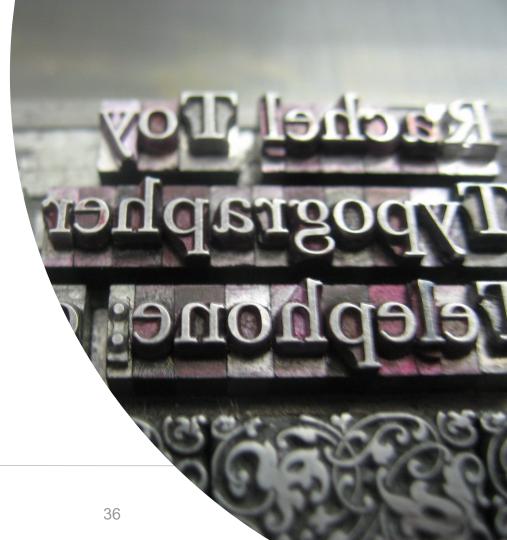
If you're proud of the culture you've built and that's important, market that to attract more



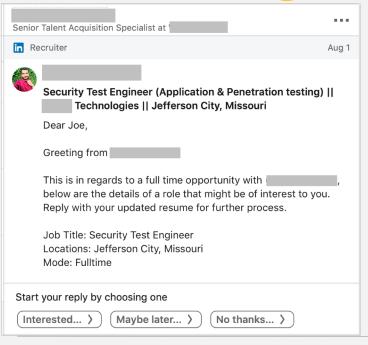
Emulate what you want

- Have you seen an exceptional team?
 - What makes them tick?
 - What attracts people to work there?
 - Improve and adapt what you see to fit your culture

"Good artists copy. Great artists steal."



Recruiting



- Most great engineers are already happy with their current jobs
 - Customized recruiting messages from interesting people
 - Impersonal recruiting tactics don't work
- Cast a wide net, filter with a custom challenge site
 - Not just busy work
 - Something
 - Interesting
 - Challenging
 - Worth doing
 - Aligns with your industry and team



Training

- Consider starting a "feeder program"
- Hire people with great potential
- Link them to a great training program

Pros

- Hiring pool is larger
- Training is customized to you
- Can be less expensive initially

Cons

- Ramp-up time
- Investment in training program
- Lack of existing culture, process, methodology



Onboarding

- New hires need the most support, but beyond basic orientation don't get enough
- Think of this as the opportunity to not only get accounts set up, but also to instill
 - Culture
 - Expectations
 - Communication
 - Methodology
 - Reporting
 - Code of Conduct





Summary



Define need, and success

Give clear direction, goals, and support

Set a Mission & Vision for the team



Set up for success

Clearly define roles and responsibilities

Empower a healthy team



Build Culture

Understand your engineers and their incentives

Autonomy, Mastery, Purpose



Build Team

Market your culture
Recruit in unique places
Create a training and

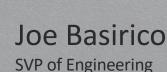
onboarding process as unique as you are



Questions?







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